



# Cherry Hill FC

## Soccer Tournament Rules

### A. Registration:

Two copies of original state roster, player pass card and notarized medical release forms for each player must be presented at registration.

U16-U19 teams may have no more than 22 players with 5 guest players.

U11-U15 teams may have no more than 18 players with 5 guest players.

U8-U10 teams may have no more than 14 players with 4 guest players.

As per State rules, U8, U9 and U10 teams may not play U11 or higher.

All players must be currently USYSA registered and possess a stamped player pass card in the correct age group. Permission to travel forms must be received for all teams traveling outside the state of New Jersey.

B. Ball Size: U8-U12: Size 4 U13-U19: Size 5

C. Game Duration: U10-U8: 50 minutes U14-U11: 60 minutes U19-U15: 70 minutes

D. Substitutions: Unlimited substitution with the permission of the referee:

1. After a goal
2. At half-time
3. On goal kicks
4. Throw-ins; upon possession only
5. Injury – unlimited substitution
6. Cautioned player

Substitutes must wait for referee approval to enter the field.

Heat Rule for Substitutions:

In the event of extreme heat the Tournament Director(s) or their designee may invoke the "heat rule" which allows free substitutions (both teams are allowed to substitute at the same time) during the match with the exception of the last five (5) minutes of the match. During the last five (5) minutes (and any sudden death periods) normal substitution is permitted.

### E. Home team:

1. Team listed second on the schedule shall be the home team and must change jerseys when the referee determines that jerseys are too similar.
2. If the referee does not have a ball, the home team must supply an appropriate game ball.

### F. Check-In and Forfeits:

1. Teams must report to playing fields 20 minutes prior to scheduled kickoff.
2. A 5-minute grace period (to 15 minutes prior to game time) will be allowed, but strictly enforced.
3. For full-sided games, no fewer than seven (7) properly uniformed players must check in within the time limit. For small-sided matches at least six (6) players are required.
4. Players must wear numbers on the back of their uniforms and these numbers shall coincide with those listed on the team's roster.

5. The tournament roster card and all player and coach passes must be presented to the Field Marshall before each match. The Field Marshall will retain possession of the player passes and roster card for the duration of the match.
6. Once a game has started, it may not continue with fewer than the aforementioned minimums.
7. Regardless of weather conditions, coaches and their teams must appear on the field, ready to play as scheduled. Failure to appear will result in forfeiture of the game. Only referees and/or the tournament director can postpone or cancel a game.
8. If a match can not start or continue because of a team not having the minimum, that team shall forfeit the game.
9. When a team forfeits, the score shall be recorded as a 3-0 loss in the standings.

G. Players Equipment:

All players must wear shin-guards.

No metal rimmed glasses are allowed.

No jewelry will be allowed.

All equipment is subject to approval of the referee.

H. Standings and Awards:

Teams will play within their respective division. (U-11 and Older only) game points:

- Win +3
- Tie +1
- Loss 0
- Red Card -1 each
- Over 6 goal differential -1

If teams are tied in the standings, the following criteria will be used to determine the teams' order of finish and/or placement in any subsequent playoff:

1. Head to Head Competition (used if only 2 teams tie)
2. Most wins
3. Bonus points: 1 for a shutout; 1 for each goal differential, up to a maximum of 3 per game.
4. Fewest Goals allowed
5. Penalty kicks (Championship only)

Trophies are awarded for First & Second place in a 4- or 5-team bracket and for First place only in a 3-team bracket for U11-U19 divisions.

Trophies/Medals will be awarded to all participants in U-10 and younger teams. Game points will not be awarded, ties will stand & playoffs will not be held.

I. Game and Score Reporting

Field Marshals will ensure that the game report sheet is properly completed, signatures obtained, and scores recorded at the end of each game. Coaches are responsible for ensuring the correct score when signing the cards upon match completion. Field Marshals will ensure that the scores of each game are reported to Tournament Headquarters in a timely manner each day.

J. Sideline Behavior:

Teams and parents are to be on opposite sidelines. All parents on one sideline; all coaches and players on the other sideline. Each should position themselves between the 18-yard lines. Only carded players and coaches are permitted on the team side. No one shall be allowed behind either end line. Players, coaches, and spectators are expected to conduct themselves

within the spirit of the game as well as the letter of the Law. Displays of temper or dissent are cause for ejection from the game and surrounding field area.

K. Send offs and Suspensions:

If a player or coach receives a Red Card or 2 Yellow Cards during a Match, he or she must leave the field immediately AND sit out their next match. The sent-off person must remain away from the field during the team's next match. If the coach is sent off, and no other carded coach is available to continue, the team shall forfeit.

L. Fighting:

Any player fighting on the field shall be red carded and suspended from the next two games. If the Referee writes a player up for fighting, the player will have her pass held by the Field Marshall until after the duration of the suspension. Any teams involved in a mass brawl that results in the termination of the match will suffer the following consequences:

1. Both teams will be charged with a loss and forfeit any remaining games.
2. Each team shall be reported to its state association.
3. There will be no refund of fees.

M. Protests: There will be no protests. All officiating decisions are final.

N. Housekeeping:

1. Alcoholic Beverages, Glass Containers, Smoking and Pets are prohibited at the fields and in parking lots.
2. Only tournament staff members with valid New Jersey drivers licenses may operate golf carts at the Tournament.

O. Inclement weather:

The Tournament Committee reserves the right to make the following changes in the event of inclement weather:

1. Relocate and/or reschedule a match;
2. Change a division structure;
3. Reduce scheduled duration of a match;
4. Cancel a match;

In the event of inclement weather forcing play to be halted and preventing the match from being completed during the scheduled time, the score shall stand if at least half of the match has been played.

P. Tournament Cancellation Policy:

Pursuant to NJYS policy, if the Tournament is cancelled for any reason prior to the start of the Tournament, each participating team will be refunded a minimum of 80% of the team's entry fee.